#### Pazl: A Mobile Crowdsensing based Indoor WiFi Monitoring System



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### Introduction

• 6 billion mobile subscriptions in the world [source: UN report, 2013].



• 1.4 billion smartphones will be in use by December 2013 [source: ABI, 2013] and expected to reach 2 billion by 2015 [source: Strategy Analytics, 2013].





WLANs require permanent monitoring to capture all the dynamic aspects.

In the Informatics Forum:



Dynamic fluctuation of APs number at a single location





#### In the Informatics Forum:



Manual site survey with Ekahau observing some coverage holes



#### Channel imbalance



#### In the Informatics Forum:



Manual site survey with Ekahau observing some coverage holes

20 2.4GHz Number of APs 15 **Number of APs** 5GHz  $\infty$ 10 9 4 2 2 0 1 6 11 2:5 6 7:10 11 1 40 48 56 64 Channel Channel

Channel imbalance

Need for continuous monitoring in space and time.



- Traditional site surveys are expensive, intrusive and time consuming.
- People carry smartphones that can perform ubiquitous sensing.



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Pazl - a mobile crowdsensing based indoor WiFi monitoring system.







Pazl - a mobile crowdsensing based WiFi monitoring system.





Continuous monitoring of the WiFi environment



# Challenges

- To map any data we need to annotate it with its location.
- GPS is an established localization solution for outdoors, but not very reliable inside a building.
- Indoor localization:
  - WiFi fingerprinting or
  - Pedestrian Dead Reckoning (PDR).



# Background – WiFi fingerprinting

#### Offline phase – data collection



Online phase – localization



# Disadvantages of WiFi Fingerprinting

- 1. needs WiFi coverage.
- 2. Scanning the WiFi environment requires substantial amount of energy.
- one order of magnitude more than the energy requirements for the accelerometer and compass.
- not suitable for continuous tracking.
- 3. Many interferences (microwave ovens, people).
- 4. Disruptions in communication when done excessively.



# Background - PDR

How it works?

- Compute consecutive positions starting from a known position
- Distance estimation
- Direction estimation



distance



- Counting the number of steps.
- Step detection from acceleration:
  - Zero-crossing count the number of acceleration crossing 0 value.
  - Peak detection
  - Auto-correlation repetitiveness of human walking.
- Step length as a linear function of stepping frequency (R. Harle, 2012)

## Background - PDR

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#### Pazl's localization solution

Application specific – PDR with periodic WiFi fingerprint and map knowledge assistance.





# Activity recognition

• Activity recognition based on acceleration magnitude:

 $a = \sqrt{a_x^2 + a_y^2 + a_z^2} - g$ 

• Feature extraction: in time domain (mean, standard deviation, variant, correlation between axes) and in frequency domain (energy and entropy).

Window size

128 samples

256 samples

- Activity classifier trained for:
  - Walking
  - Static
  - Going up on stairs
  - Going down on stairs
  - Elevator moving up
  - Elevator moving down
  - Opening and closing doors (both in hand and in pocket)
- On the server Weka toolkit was used to classify the acceleration samples to activities.

J48

70.5%

74.2%

Naive-Bayes

81.7%

85.3%

FT(tree)

80.5%

81.9%



# WiFi fingerprinting

- Euclidean distance approach.
- Vector of top 5 APs in signal strength
- Centroid of closest
  three matches
- Cells 1x1m

We have observed that some locations have consistently better accuracy.

**azl** 



# WiFi fingerprinting

 Inaccuracy perimeter – the perimeter defined by the first three closest matching fingerprints in the database.







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### Particle filter

• In the PDR, we observed that compass deviations and distance deviations between estimations and ground truth follow a close to normal distribution.



Activity selection

 $W_a$  – Weight from activity confidence.

 $W_{f}$  – Weight on distance to WiFi fix

 $W = W_0 + W_d + W_c + W_a + W_f$ 



#### Particle filter





#### **Related work**

- Building radio maps for WiFi fingerprinting using PDR.
  - WiFi-SLAM (B. Ferris et al., 2007)
  - ZEE (A. Rai et al., 2012).



#### Evaluation – Pazl localization system

• 5 participants on a track of 100 meters.



Localization Error (m)



# System Design

- Mobile application collecting sensor data on the phone
- Opportunistic data upload to the server for computations
- Server application running in the cloud
- Data is annotated with a location
- Create WiFi status reports



### **Evaluation – Pazl**

- WiFi database was built by two participants.
- Activity classifier trained with the samples from two participants.
- In the experiment, 5 participants moved freely in the building for the period of a working day (10am-6pm).
- Monitoring at first floor in Informatics Forum.



#### Pazl site survey





#### Pazl compared to Ekahau











#### Future Work

- Remaining challenges
  - Energy-efficiency for long term running systems
  - Bootstrapping the application with indoor-outdoor transition detection
- Automate network management decisions using Pazl reports.
- Monitor other wireless environments.



## Conclusions

- We move the monitoring perspective from the infrastructure to the client.
- Continuous monitoring through users mobility.
- Crowds map phenomena of common interest.
- Application specific indoor localization using a hybrid approach.



#### Thank you!

#### Questions?



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